

OLC Operating Procedure 923

Former game rule number 3770:1-9-923

Effective: January 13, 2013

(A) Title and term. Ohio lottery commission game rule number nine hundred twenty-three, EZPLAY "Perfect Game 300 Progressive," shall be conducted at such times and for such periods as the commission may determine. For the purpose of this rule, "sales cycle" shall mean any such period, including reprints, beginning on the date when ticket sales are commenced and continuing through the date established by the director as the date on which sales with respect to tickets allocated to sales agents during the period in game rule number nine hundred twenty-three will cease.

(B) General design.

(1) Game rule number nine hundred twenty-three is generally known as an "instant lottery" and contains a "Jackpot" feature. A ticket for game rule nine hundred twenty-three is terminal generated. The game is a "Bowling" Progressive theme game and displays a bowling score card consisting of four (4) lines containing three (3) frames each. The player wins either by getting three (3) "Strikes" on a line to win the prize shown for that line, or by getting a "Perfect Game" of all twelve (12) strikes or a "Clean Game," a combination of twelve (12) "Strikes" and "Spares." The Top Prize for this game is the "Progressive Jackpot," the Progressive Jackpot starts at two thousand five hundred dollars.

(C) Price of tickets. The price of a ticket issued by the commission in game rule number nine hundred twenty-three shall be two dollars.

(D) Structure, nature and value of prize awards.

(1) There shall be one type of prize in game rule number nine hundred twenty-three called a "regular prize award."

(2) As used in this rule, "prize award" shall mean one of the following monetary figures which is the total of all winning prize values appearing on the ticket: two dollars, ten dollars, twenty dollars, fifty

dollars and one hundred fifty dollars,

(a) Holder of a valid winning ticket on which all twelve frames are completed with strikes, to win the progressive jackpot. The progressive jackpot begins at two thousand five hundred dollars;

(b) Holder of a valid winning ticket on which all twelve frames are completed with a combination of strikes and spares, and three strikes were bowled on Line 4, to win two hundred dollars;

(c) Holder of a valid winning ticket on which three strikes were bowled on Line 4 to win fifty dollars;

(d) Holder of a valid winning ticket on which three strikes were bowled on Line 3 to win twenty dollars;

(e) Holder of a valid winning ticket on which three strikes were bowled on Line 2 to win ten dollars; and

(f) Holder of a valid winning ticket on which three strikes were bowled on Line 1 to win two dollars.

(E) Number of prize awards. The number of prize awards in any sales cycle of game rule number nine hundred twenty-three will depend upon the number of tickets sold during that cycle. Tickets shall be printed in accordance with this rule using random techniques in order that the following occur:

(1) Combinations winning each prize award are randomly distributed throughout the prize pool; and

(2) Mathematical reasoning indicates that the number of winning tickets per two hundred forty thousand tickets sold in the following prize categories should be as follows:

(a) Thirty-six thousand tickets winning two dollars once to win two dollars;

(b) Thirteen thousand seven hundred tickets winning ten dollars once to win ten dollars;

(c) Three thousand tickets winning twenty dollars once to win twenty dollars;

(d) Five hundred tickets winning fifty dollars once to win fifty dollars;

(e) Two hundred tickets winning two hundred dollars once to win two hundred dollars; and

(f) Four tickets winning the progressive jackpot, which begins at two thousand five hundred dollars.

(F) Tickets sold. Chances of winning and the number of winning tickets are established at the start of the game number nine hundred twenty-three and at the time a ticket is purchased.

(G) Frequency of prize drawings.

(1) Random imprinting of prize awards on all tickets issued in game rule number nine hundred twenty-three shall be accomplished in a manner which complies with the commission's rules and procedures.

(2) When a ticket issued in game rule number nine hundred twenty-three is sold or deemed sold in accordance with this rule, the holder shall be deemed to have drawn the prize values and play symbol on that ticket which determine whether the holder is entitled to a regular prize award. A regular prize award shall be deemed announced on the date a ticket is purchased.

(H) Special claim, entry, receipt and validation procedures. The director shall establish special claim, entry, receipt and validation procedures, including procedures for validation by sales agents of tickets winning prize awards which are to be paid by sales agents in accordance with commission rules. For purposes of game rule nine hundred twenty-three, the close date for a ticket that is sold shall be the date the ticket is purchased. Prize awards shall be claimed within one hundred eighty days of the date that a ticket is purchased.

(I) Validity of tickets.

(1) A mechanical error in printing prize awards, symbols, words or other numbers on a ticket shall not automatically invalidate that ticket. To the extent feasible, the director shall establish procedures

by which the holder of any ticket on which information is incorrectly printed due to mechanical malfunction may be advised of correct information for the ticket. If it is not technically feasible to recover the information from a mechanically misprinted ticket, the director may declare the ticket void and the holder shall be entitled to a return of the ticket price or a replacement ticket of comparable price.

(2) In addition to, but not in limitation of, all other power and authority conferred on the director by the commission's rules, the director may declare a ticket in game rule number nine hundred twenty-three void if it is stolen, unissued, not sold or deemed not sold in accordance with commission rules; if it is illegible, mutilated, altered, counterfeit, reconstituted, miscut, defective, printed or produced in error or incomplete; or if the ticket fails any of the validation tests or procedures established by the director. The commission's liability and responsibility for a ticket declared void, if any, is limited to refund of the retail sales price of the ticket or issuance of a replacement ticket of comparable price.

(3) A ticket may not be canceled once the ticket is printed by the lottery terminal even if such ticket is printed in error.

(J) Director's conduct of game rule number nine hundred twenty-three.

(1) The director shall conduct game rule number nine hundred twenty-three and any promotions or drawings associated therewith in a manner consistent with the Lottery Act and the rules of the commission including, without limitation, this rule and the regulations of the director. As deemed necessary or advisable, the director shall adopt management regulations, orders or directives to implement and operate this lottery game and any promotions or drawings associated therewith. The director shall inform the public of the provisions of this rule and the procedures established pursuant hereto which affect the play of game rule number nine hundred twenty-three. The director reserves the right to declare any instant game as unavailable for sale at any time to maintain game integrity and accountability.

(2) Names and definitions of elements of game rule number nine hundred twenty-three used in this rule are to be considered generic terms used solely for purposes of this rule. In actual operation, game rule number nine hundred twenty-three and these elements may be given names or titles chosen by the commission.