

OLC Operating Procedure 969

Effective February 14, 2024

- (A) Title and term. Ohio lottery commission game rule number nine hundred sixty-nine, "50 & Fabulous" will be conducted at such times and for such purposes as the commission may determine. For the purposes of this rule, "sales cycle" shall mean any such period, including reprints, beginning on the date when ticket sales are commenced and continuing through the date established by the director as the date on which sales agents are to make their final settlement with respect to tickets allocated to them during the period in game rule number nine hundred sixty-nine.
- (B) General design.
- (1) Game rule number nine hundred sixty-nine is a symbol match game and is generally known as a "terminal-based instant lottery."
 - (2) EZPLAY® tickets are drawn from a pool of 240,000 tickets. A ticket is randomly chosen from the pool. In the system all the possible combinations that give winning and non-winning tickets are stored in the pool. Tickets are sorted in the pool in a way that follows the percentage of winners and non-winners described in the game specification. Each time a ticket is drawn from the pool, the odds of being a winner in a specific winner category, or non-winner category, equals the percentages specified in the "Prize Structure" for each game.
 - (3) Ticket winners are based on matching symbols and the possibility of revealing an "Instant Win" symbol. Prize amounts are awarded/listed consistent with the corresponding prize legend "Appendix 1". Each ticket will have a "Game Play Area" that will consist of two sections: "Winning Symbols" and "Your Symbols."
 - (4) The prize legend on the ticket will correspond to the winning symbols and corresponding prize amounts. There are five symbols that represent the various winning prize levels, alongside the corresponding associated prize amount. Those symbols are "Coins," "Confetti," "Balloons," "Toasting Glasses," and "Cake." There is an instant win symbol "OHIO LOTTERY 50th ANNIVERSARY" logo that will result in an additional fifty dollar win to any ticket containing the symbol in the play field.
- (C) Price of ticket. The price of a ticket issued by the commission in game rule number nine hundred sixty-nine shall be one dollar.
- (D) Structure, nature and value of prize awards.
- (1) There shall be one type of prize in game rule nine hundred sixty-nine, a "prize award."
 - (2) As used in this rule, "prize award" shall mean one of the following monetary figures, which is the total of all winning prize values appearing on the ticket:

one dollar, five dollars, ten dollars, twenty-five dollars, fifty dollars, fifty-one dollars, fifty-five dollars, sixty dollars, seventy-five dollars, and one hundred dollars.

- (E) Number of prize awards. The number of prize awards in any sales cycle of game rule number nine hundred sixty-nine will depend upon the number of tickets sold during that cycle. However, distribution and availability for public purchase may be affected by, but is not limited to, circumstances such as stolen, defective, missing, damaged, or promotional tickets. Tickets shall be printed in accordance with this rule using random techniques in order that the following occur: Combinations winning each prize award are randomly distributed throughout all tickets printed in any given ticket issuance.
- (F) Tickets sold. Chances of winning and the number of winning tickets are established at the time of printing and will change as prizes are won.
- (G) Frequency of prize drawings.
 - (1) Random imprinting of prize awards on all tickets issued in game rule number nine hundred sixty-nine shall be accomplished in a manner which complies with the commission's rules and procedures.
 - (2) When a ticket issued in game rule number nine hundred sixty-nine is sold or deemed sold in accordance with this rule and the numbers, prize values and play symbols are visible, the holder shall be deemed to have drawn the numbers, prize values and play symbols or numbers on that ticket which determine whether the holder is entitled to a prize award. All prize awards shall be deemed announced no later than the last day of the sales cycle of game rule number nine hundred sixty-nine in which the ticket was sold.
- (H) Special claim, entry, receipt and validation procedures. The director shall establish special claim, entry, receipt and validation procedures, including procedures for validation by sales agents of tickets winning prize awards which are to be paid by sales agents in accordance with commission rules. Prize awards shall be claimed within the time limits set forth by commission rules.
- (I) Validity of Tickets.
 - (1) A mechanical error in printing prize awards, symbols, words or other numbers on a ticket shall not automatically invalidate that ticket. To the extent feasible, the director shall establish procedures by which the holder of any ticket on which information is incorrectly printed due to mechanical malfunction may be advised of correct information for the ticket. If it is not technically feasible to recover the information from a mechanically misprinted ticket, the director may declare the ticket void and the holder shall be entitled to a return of the ticket price or a replacement ticket of comparable price.

- (2) In addition to, but not in limitation of, all other power and authority conferred on the director by the commission's rules, the director may declare a ticket in game rule number nine hundred sixty-nine void if it is stolen, deactivated, not sold or deemed not sold in accordance with commission rules; if it is illegible, mutilated, altered, counterfeit, misregistered, reconstituted, miscut, defective, printed or produced in error or incomplete; if the ticket fails any of the validation tests or procedures established by the director; or if the ticket is obtained in violation of commission rules, including, but not limited to, by way of prize discounting prohibited under rule 3770-3-01 of the administrative code. The commission's liability and responsibility for a ticket declared void, if any, is limited to refund of the retail sales price of the ticket or issuance of a replacement ticket of comparable price.
- (J) Director's conduct of game rule number nine hundred sixty-nine. The director shall conduct game rule number nine hundred sixty-nine and any promotions or drawings associated therewith in a manner consistent with the Lottery Act and the rules of the commission including, without limitation, this rule. The director shall inform the public of the provisions of this rule and the procedures established pursuant hereto, which affect the play of game rule number nine hundred sixty-nine. The director reserves the right to declare any instant game as unavailable for sale at any time to maintain game integrity and accountability.

17.1 \$1 50 & FABULOUS PRIZE STRUCTURE

Prize Level		Division	Probability per Board	Odds per Grid	Expected Number of Winners/Grid	Prize per Winner	Total Prize	Prize %	Payout %
1	Match Cake Symbol + Instant Win	1	0.00008	12,000.00	20	\$100	\$2,000	1.14%	0.83%
2	Match Glasses Symbol + Instant Win	2	0.00008	12,000.00	20	\$75	\$1,500	0.86%	0.63%
3	Match Balloons Symbol + Instant Win	3	0.00008	12,000.00	20	\$60	\$1,200	0.68%	0.50%
4	Match Confetti + Instant Win	4	0.00008	12,000.00	20	\$55	\$1,100	0.63%	0.46%
5	Match Coins Symbol + Instant Win	5	0.00008	12,000.00	20	\$51	\$1,020	0.58%	0.43%
6	Match Cake Symbol or Instant Win	6	0.01042	96.00	2,500	\$50	\$125,000	71.30%	52.08%
7	Match Glasses Symbol	7	0.00042	2,400.00	100	\$25	\$2,500	1.43%	1.04%
8	Match Balloons Symbol	8	0.00042	2,400.00	100	\$10	\$1,000	0.57%	0.42%
9	Match Confetti Symbol	9	0.00833	120.00	2,000	\$5	\$10,000	5.70%	4.17%
10	Match Coins Symbol	10	0.12500	8.00	30,000	\$1	\$30,000	17.11%	12.50%
Total			0.15	6.90	34,800.00		\$175,320	100.00%	73.05%
11	Non-Win - Prize Level 1	11	0.85500	1.17	205,200	\$0			
Total				1.00	240,000.00		\$175,320	100.00%	73.05%