

OLC Operating Procedure 915

Former game rule number 3770:1-9-915

Effective: December 29, 2011

(A) Title and term. Ohio lottery commission game rule number nine hundred fifteen, "EZPLAY Wild Card Joker," shall be conducted at such times and for such periods as the commission may determine. For the purpose of this rule, "sales cycle" shall mean any such period, including reprints, beginning on the date when ticket sales are commenced and continuing through the date established by the director as the date on which sales with respect to tickets allocated to sales agents during the period in game rule number nine hundred fifteen will cease.

(B) General design.

(1) Game rule number nine hundred fifteen is a matching symbols game and is generally known as an "instant lottery." A ticket for game rule number nine hundred fifteen is terminal generated.

(2) The holder of a valid ticket will have a ticket containing nine "Dealer's Hands" with a total of thirty-eight cards in all nine "Dealer's Hands," and twenty-four "Your Cards." Using the player's "Your Cards," the player shall mark off the matching cards in each of the nine "Dealer's Hands." Each of the nine "Dealer's Hands" has a corresponding prize value next to the "Dealer's Hand." Each of "Your Cards" and each card in the "Dealer's Hands" will have one of the following numbers/symbols with "2" being the lowest value number/symbol and "Joker" being the highest level number/symbol: "2," "3," "4," "5," "6," "7," "8," "9," "10," "J," "Q," "K," and "A", and each card in "Your Cards" and each card in the "Dealer's Hands" will have one of the following card suits: "heart," "spade," "diamond," or "club." To win, using the player's "Your Cards," a player must match all cards in one of the "Dealer's Hands" to create one of the following complete "Hand(s):" a "pair" which consists of two cards of the same number/symbol or one "Joker" card and any other one card; "two pair" which consists of four cards having two separate sets of like cards having the same numbers/symbols of different card suits or one set of like cards having the same numbers/symbols of different card suits, one "Joker" card and any other card; "three of a kind" which consists of three like cards having the same number/symbols and different card suits or two cards having the same numbers/symbols of different card suits and one "Joker" card; a "straight" which consists of five

cards having numbers/symbols in sequential order with a minimum of two separate suits or four cards and one "Joker" card with a minimum of two separate card suits that make a sequential order of five cards; a "flush" which consists of five cards not consecutive of the same card suit or four cards not consecutive of the same card suit and one "Joker" card, a "full house" which consists of five cards having two cards of the same number/symbol and having three cards of the same number/symbol of different card suits or two sets of like cards of different card suits and one "Joker" card; "four of a kind" which consists of four cards having the same number/symbol or three cards having the same number/symbol of different card suits and one "Joker" card; a "straight flush" which consists of five cards having numbers/symbols in sequential order and also having the same card suit or 4 cards of the same card suit and one "Joker" card that make a consecutive order of five cards; and a "royal flush" which consists of five cards having the same card suit and having the following numbers/symbols: "10," "J," "Q," "K," and "A" or 4 cards numbered 10-Ace of the same card suit and one "Joker" card that make a consecutive order of 5 cards. If, using the player's "Your Cards," the player matches all cards in one of the "Dealer's Hands" to create one of the complete "Dealer's Hands" listed above, the player shall win the corresponding prize value next to that "Hand."

(3) As used in this rule, "prize award" shall mean one of the following monetary figures which is the total of all winning prize values appearing on the ticket: five dollars, ten dollars, fifteen dollars, twenty dollars, thirty dollars, forty dollars, fifty dollars, one hundred dollars, two hundred dollars, two hundred fifty dollars, five hundred dollars, two thousand five hundred dollars, five thousand dollars, twenty-five thousand dollars, and fifty thousand dollars. Each ticket in game rule number nine hundred fifteen shall be imprinted in such a way that prize awards from the set listed above may be won.

(C) Price of tickets. The price of a ticket issued by the commission in game rule number nine hundred fifteen shall be five dollars.

(D) Structure, nature and value of prize awards.

(1) There shall be one type of prize in game rule number nine hundred fifteen called a "regular prize award."

(2) The only "prize values" which shall appear on a ticket in game rule number nine hundred fifteen

are: five dollars, ten dollars, fifteen dollars, twenty dollars, fifty dollars, one hundred dollars, two hundred fifty dollars, two thousand five hundred dollars and twenty-five thousand dollars.

(a) Holder of a valid winning ticket on which one or more of "Your Cards" matches two cards for a "pair" in one of the "Dealer's Hands" shall win a regular prize award of five dollars;

(b) Holder of a valid winning ticket on which one or more of "Your Cards" matches two cards for a "pair" including one "Joker" card in the "Dealer's Hands" shall win a regular prize award of ten dollars;

(c) Holder of a valid winning ticket on which one or more of "Your Cards" matches four cards for "two pair" in the "Dealer's Hands" shall win a regular prize award of ten dollars;

(d) Holder of a valid winning ticket on which one or more of "Your Cards" matches four cards for a "two pair" including a "Joker" card in the "Dealer's Hands" shall win a regular prize award of twenty dollars;

(e) Holder of a valid winning ticket on which one or more of "Your Cards" matches three cards for "three of a kind" in one of the "Dealer's Hands" shall win a regular prize award of fifteen dollars;

(f) Holder of a valid winning ticket on which one or more of "Your Cards" matches three cards for "three of a kind" including a "Joker" card in the "Dealer's Hands" shall win a regular prize award of thirty dollars;

(g) Holder of a valid winning ticket on which one or more of "Your Cards" matches five cards for a "straight" in one of the "Dealer's Hands" shall win a regular prize awards of twenty dollars;

(h) Holder of a valid winning ticket on which one or more of "Your Cards" matches matches five cards for a "straight" including a "Joker" card in "Dealer's Hands" shall win a regular prize award of forty dollars;

(i) Holder of a valid winning ticket on which one or more of "Your Cards" matches five cards for a "flush" in one of the "Dealer's Hands" shall win a regular prize award of fifty dollars;

(j) Holder of a valid winning ticket on which one or more of "Your Cards" matches five cards for a "flush" including a "Joker" card in the "Dealer's Hands" shall win a regular prize award of one hundred dollars;

(k) Holder of a valid winning ticket on which one or more of "Your Cards" matches five cards for a "full house" in one of the "Dealer's Hands" shall win a regular prize award of one hundred dollars;

(l) Holder of a valid winning ticket on which one or more of "Your Cards" matches five cards for a "full house" including a "Joker" card in the "Dealer's Hands" shall win a regular prize award of two hundred dollars;

(m) Holder of a valid winning ticket on which one or more of "Your Cards" matches four cards for "four of a kind" in the "Dealer's Hands" shall win a regular prize award of two hundred fifty dollars;

(n) Holder of a valid winning ticket on which one or more of "Your Cards" matches four cards for "four of a kind" including a "Joker" shall win a regular prize award of five hundred dollars;

(o) Holder of a valid winning ticket on which one or more of "Your Cards" matches five cards for a "straight flush" in one of the "Dealer's Hands" shall win a regular prize award of two thousand five hundred dollars;

(p) Holder of a valid winning ticket on which one or more of "Your Cards" matches five cards for a "straigh flush" including a "Joker" card in the "Dealer's Hands" shall win a regular prize award of five thousand dollars;

(q) Holder of a valid winning ticket on which one of more of "Your Cards" matches five cards for a "royal flush" in the "Dealer's Hands" shall win a regular prize award of twenty-five thousand dollars; and

(r) Holder of a valid winning ticket on which one of more of "Your Cards" matches five cards for a "royal flush" including a "Joker" card in the "Dealer's Hands" shall win a regular prize award of fifty thousand dollars.

(E) Number of prize awards. The number of prize awards in any sales cycle of game rule number nine hundred fifteen will depend upon the number of tickets sold during that cycle. Tickets shall be printed in accordance with this rule using random techniques in order that the following occur:

(1) Combinations winning each prize award are randomly distributed throughout the prize pool; and

(2) Mathematical reasoning indicates that the number of winning tickets per two hundred forty thousand tickets sold in the following prize categories should be as follows:

(a) One ticket matching cards to win fifty thousand dollars once to win fifty thousand dollars;

(b) One ticket matching cards to win twenty-five thousand dollars once to win twenty-five thousand dollars;

(c) Two tickets matching cards to win five thousand dollars once to win five thousand dollars;

(d) Two tickets matching cards to win two thousand five hundred dollars once to win two thousand five hundred dollars;

(e) Five tickets matching cards to win five hundred dollars once to win five hundred dollars;

(f) One hundred tickets matching cards to win two hundred fifty dollars once to win two hundred fifty dollars;

(g) One hundred tickets matching cards to win two hundred dollars once to win two hundred dollars;

(h) Two hundred tickets matching cards to win one hundred dollars once to win one hundred dollars;

(i) One hundred tickets matching cards to win fifty dollars once to win fifty dollars;

(j) Six hundred tickets matching cards to win forty dollars once to win forty dollars;

(k) Three thousand five hundred tickets matching cards to win twenty dollars once to win twenty dollars;

(l) Six hundred tickets matching cards to win thirty dollars once to win thirty dollars;

(m) Two thousand five hundred tickets matching cards to win fifteen dollars once to win fifteen dollars;

(n) Five thousand three hundred tickets matching cards to win twenty dollars once to win twenty dollars;

(o) Thirty-one thousand hundred tickets matching cards to win ten dollars once to win ten dollars;

(p) Twenty thousand hundred tickets matching cards to win five dollars once to win five dollars;

(F) Tickets sold. Chances of winning and the number of winning tickets are established at the start of the game number nine hundred fifteen and at the time a ticket is purchased.

(G) Frequency of prize drawings.

(1) Random imprinting of prize awards on all tickets issued in game rule number nine hundred fifteen shall be accomplished in a manner which complies with the commission's rules and procedures.

(2) When a ticket issued in game rule number nine hundred fifteen is sold or deemed sold in accordance with this rule, the holder shall be deemed to have drawn the prize values and play symbol on that ticket which determine whether the holder is entitled to a regular prize award. A regular prize award shall be deemed announced on the date a ticket is purchased.

(H) Special claim, entry, receipt and validation procedures. The director shall establish special claim, entry, receipt and validation procedures, including procedures for validation by sales agents of tickets winning prize awards which are to be paid by sales agents in accordance with commission rules. For purposes of game rule nine hundred fifteen, the close date for a ticket that is sold shall be

the date the ticket is purchased. Prize awards shall be claimed within one hundred eighty days of the date that a ticket is purchased.

(I) Validity of tickets.

(1) A mechanical error in printing prize awards, symbols, words or other numbers on a ticket shall not automatically invalidate that ticket. To the extent feasible, the director shall establish procedures by which the holder of any ticket on which information is incorrectly printed due to mechanical malfunction may be advised of correct information for the ticket. If it is not technically feasible to recover the information from a mechanically misprinted ticket, the director may declare the ticket void and the holder shall be entitled to a return of the ticket price or a replacement ticket of comparable price.

(2) In addition to, but not in limitation of, all other power and authority conferred on the director by the commission's rules, the director may declare a ticket in game rule number nine hundred fifteen void if it is stolen, unissued not sold or deemed not sold in accordance with commission rules; if it is illegible, mutilated, altered, counterfeit, reconstituted, miscut, defective, printed or produced in error or incomplete; or if the ticket fails any of the validation tests or procedures established by the director. The commission's liability and responsibility for a ticket declared void, if any, is limited to refund of the retail sales price of the ticket or issuance of a replacement ticket of comparable price.

(3) A ticket may not be canceled once the ticket is printed by the lottery terminal even if such ticket is printed in error.

(J) Director's conduct of game rule number nine hundred fifteen.

(1) The director shall conduct game rule number nine hundred fifteen in a manner consistent with the Lottery Act and the rules of the commission including, without limitation, this rule and the regulations of the director. As deemed necessary or advisable, the director shall adopt management regulations, orders or directives to implement and operate this lottery game. The director shall inform the public of the provisions of this rule and the procedures established pursuant hereto which affect the play of game rule number nine hundred fifteen. The director reserves the right to declare any game as unavailable for sale at any time to maintain game integrity and accountability.

(2) Names and definitions of elements of game rule number nine hundred fifteen used in this rule are to be considered generic terms used solely for purposes of this rule. In actual operation, game rule number nine hundred fifteen and these elements may be given names or titles chosen by the commission.